NAME: _____ Clear Novus

PRIMARY STATS

	Total =	Base +	Racial
Charisma (Chr)	____ =	____ +	____
Constitution (Con)	____ =	____ +	____
Dexterity (Dex)	____ =	____ +	____
Intelligence (Int)	____ =	____ +	____
Resolve (Res)	____ =	____ +	____
Speed (Spd)	____ =	____ +	____
Strength (Str)	____ =	____ +	____
Wisdom (Wis)	____ =	____ +	____

SECONDARY STATS

Aura =	____	(Chr + Wis)
Initiative =	____	(Spd + Wis)
Insight =	____	(Int + Wis)
Might =	____	(Str + Res)
Reflexes =	____	(Dex + Spd)
Stamina =	____	(Con + Res)
Will =	____	(Res + Int)

RACE

CULTURE

TRAINING PATH

BASE MOVE

FATE POINTS

LIFT WEIGHT (Might x 50)

DAMAGE TRACKING

VITALITY (Base ____ +Stamina 0 +Spec. ____)

0 HITS (heals after) + FATIGUE (1 hrs rest) = TOTAL

MINOR (-1 per Wnd; Stamina ____; min. 1;)

____ (heals 1 per day of rest)

MAJOR (-2 per Wnd; Con ____ ; min 1)

____ (heals 1 per week of rest)

DIRE (-3 per Wnd; 1/2 Con ____ -1; min. 1)

____ (heals 1 per 2 weeks of rest)

SECONDARY DAMAGE

CRTs: I (___)/II (___)/III (___)
IV (___)/V (___)/VI (___)

STG>SHK>DZ - HEALS 1 PER ROUND

STAGGERED | SHAKEN | DAZED

BLEEDING | PENALTIES

DEFENSIVE STATS

DT 0 AR 0

Type of Armor	DT	AR	Pen	Imp
Base (10 + Reflexes)	____	____	____	____
Armor ____	____	____	____	____
Helm ____	____	__/__	____	____
Bracers ____	____	__/__	____	____
Greaves ____	____	__/__	____	____
Shield ____	____	____	____	____
NPB (+1 per __ ranks best Melee)	____	____	____	____
Misc ____	____	____	____	____
Misc ____	____	____	____	____
Total	____	____	____	____

SKILLS

	Ranks
COMBAT SKILLS	
☐ Archery (_____)	____
☐ Blades (_____)	____
☐ Bludgeoning (_____)	____
☐ Martial Arts (_____)	____
☐ Thrown (_____)	____
☐ Two-Handed (_____)	____
MAGICAL SKILLS	
☐ Casting (_____)	____
☐ Casting (_____)	____
☐ Magecraft	____
☐ Magelore (_____)	____
☐ Targeting	____
GENERAL SKILLS	
☐ Acrobatics	____
☐ Athletics	____
☐ Crafts (_____)	____
☐ Gimmickry	____
☐ Healing	____
☐ Influence (_____)	____
☐ Lore (_____)	____
☐ Perception	____
☐ Perform (_____)	____
OUTDOOR SKILLS	
☐ Foraging (_____)	____
☐ Riding (_____)	____
☐ Survival (_____)	____
☐ Tracking	____
SUBTERFUGE SKILLS	
☐ Stealth	____
☐ Streetwise	____
☐ Thievery	____
☐ Trickery	____
☐	____
☐	____
☐	____
☐	____
☐	____
☐	____
☐	____

SKILL COSTS (ranks 1-10/11-20/21+)

Favored: 1/5/8
Standard: 3/9/11

LANGUAGES

	S	W		S	W

WEAPONS

Weapon: _____ Init: ____
Attk Bns: ____ BD: ____ SD: ____ RI: ____
Notes: _____

Weapon: _____ Init: ____
Attk Bns: ____ BD: ____ SD: ____ RI: ____
Notes: _____

Weapon: _____ Init: ____
Attk Bns: ____ BD: ____ SD: ____ RI: ____
Notes: _____

Weapon: _____ Init: ____
Attk Bns: ____ BD: ____ SD: ____ RI: ____
Notes: _____

Weapon: _____ Init: ____
Attk Bns: ____ BD: ____ SD: ____ RI: ____
Notes: _____

RANGE MODS

PB: +4
Short: +2
Med: +0
Long: -4
Max: -10

NOTES & EQUIPMENT

Height: _____ Hair: _____
Weight: _____ Age: _____
Eye Color _____ Sex: _____
Other Notes: _____

CP TOTAL

XP TOTAL

TREASURE

Platinum Pieces: _____
Gold Pieces: _____
Silver Pieces: _____
Bronze Pieces: _____
Copper Pieces: _____
Gems/Jewelry: _____

Other Treasure: _____